



FIG. 1A
CLIPMAP REGION WITHIN A MIPMAP

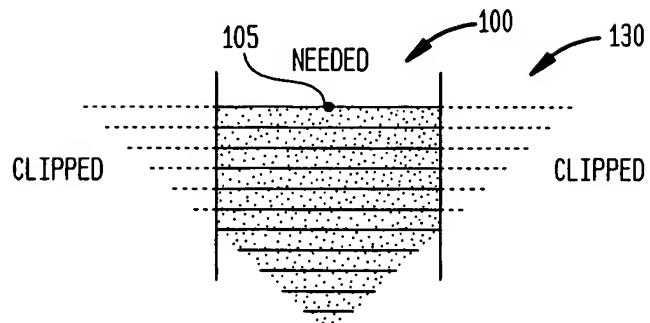


FIG. 1B
CLIPMAP STACK AND PYRAMID LEVELS

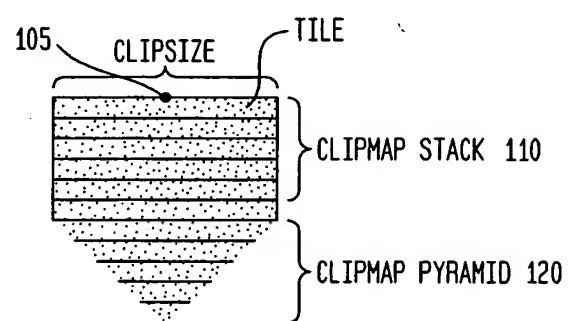


FIG. 2A
 32Kx32K TEXTURE REPRESENTED AS A 2Kx2K CLIP-MAP 200

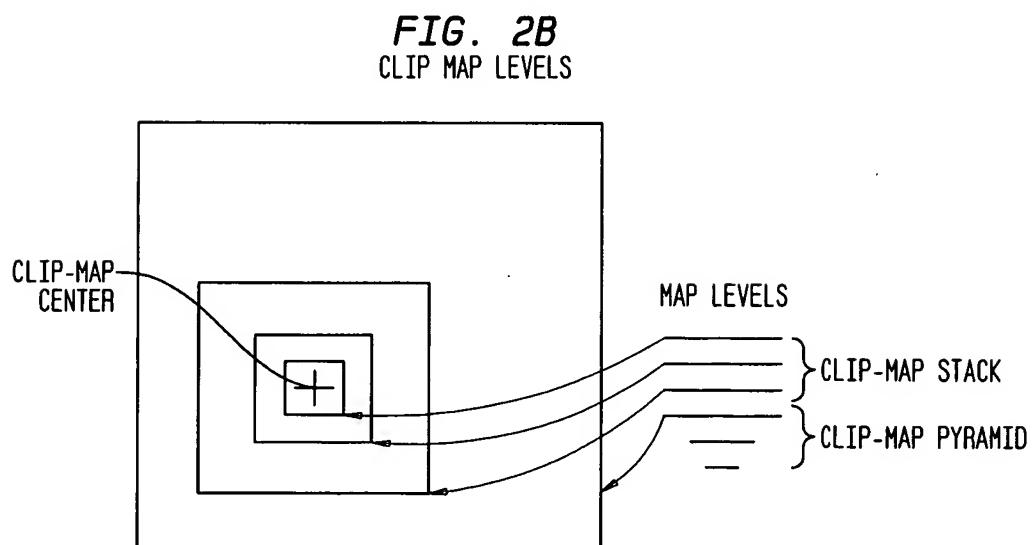
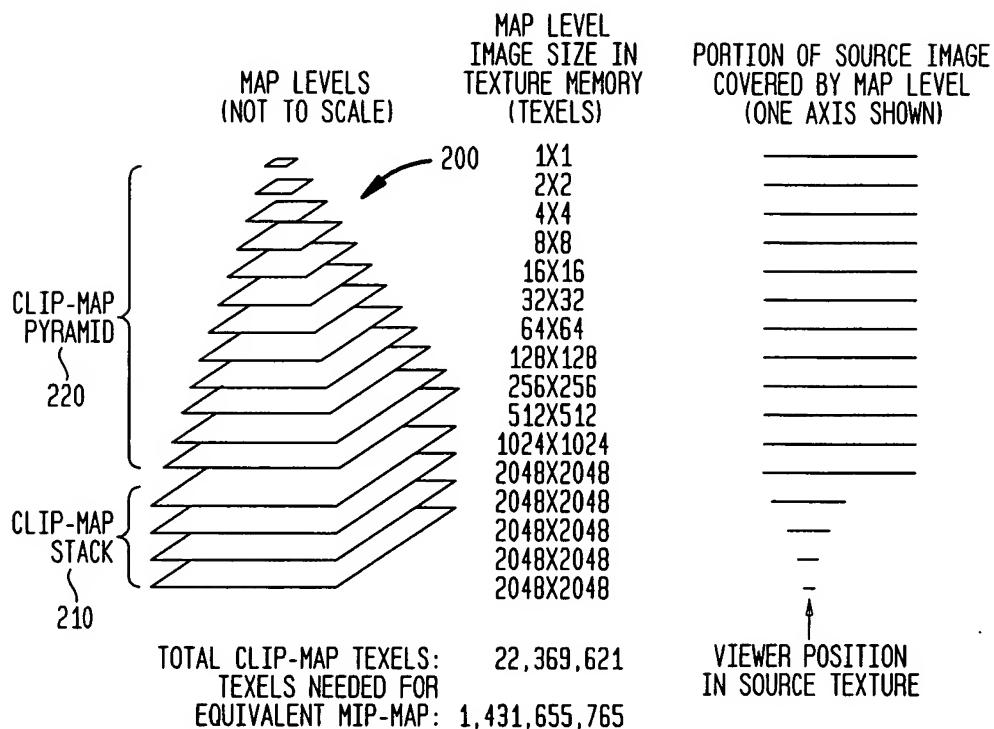
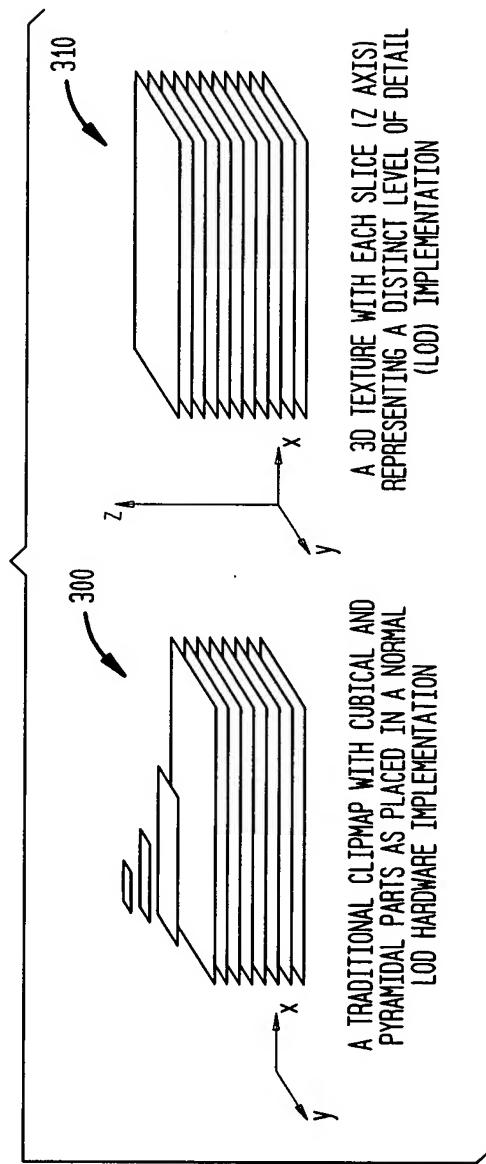


FIG. 3
REPRESENTATION OF A CLIPMAP IN NORMAL 2D LOD BASED FORM AND AS A 3D TEXTURE



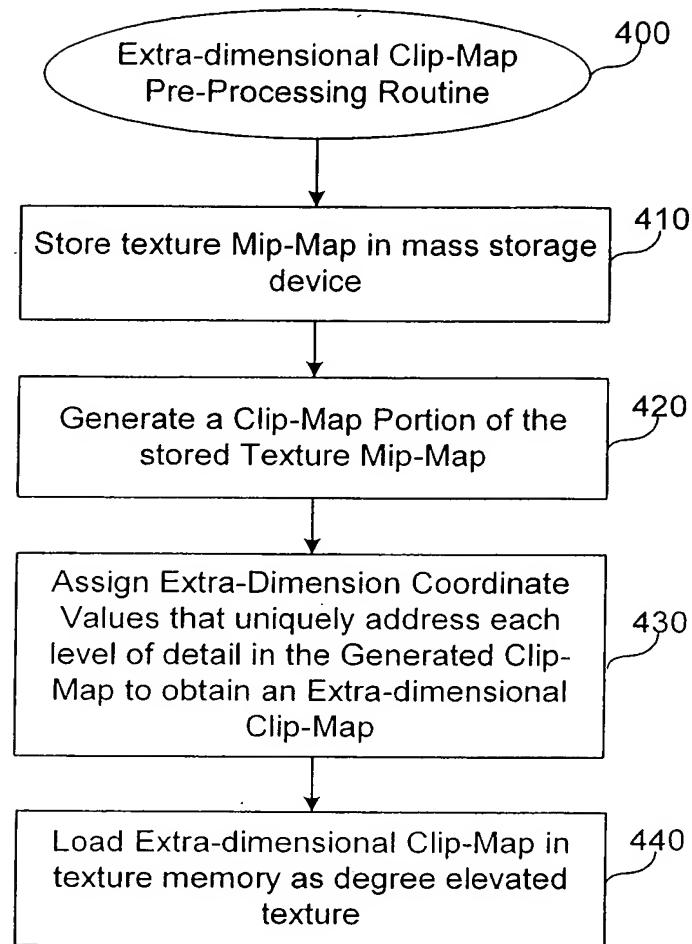


FIG. 4

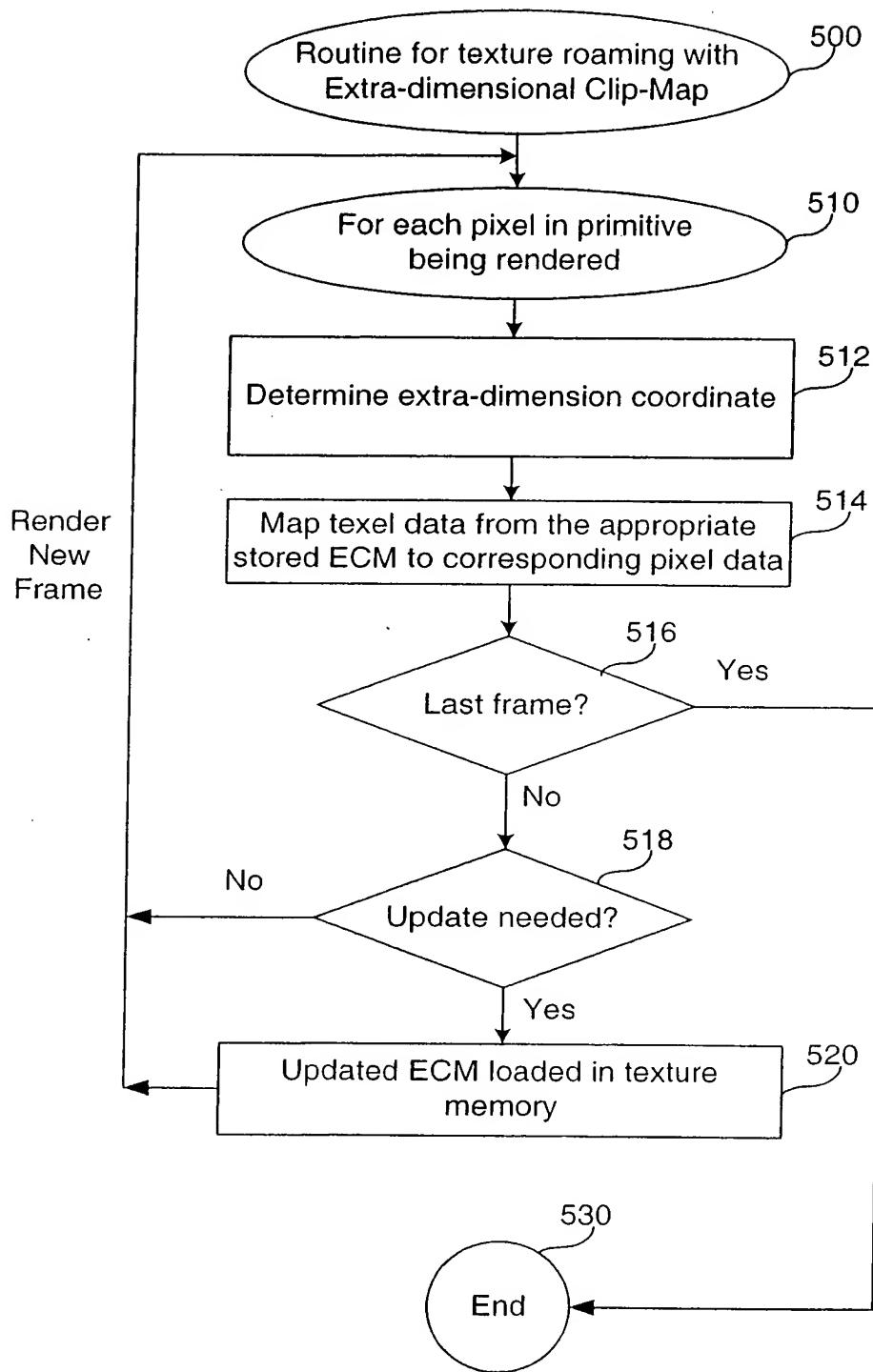


FIG. 5

ARCHITECTURE 600

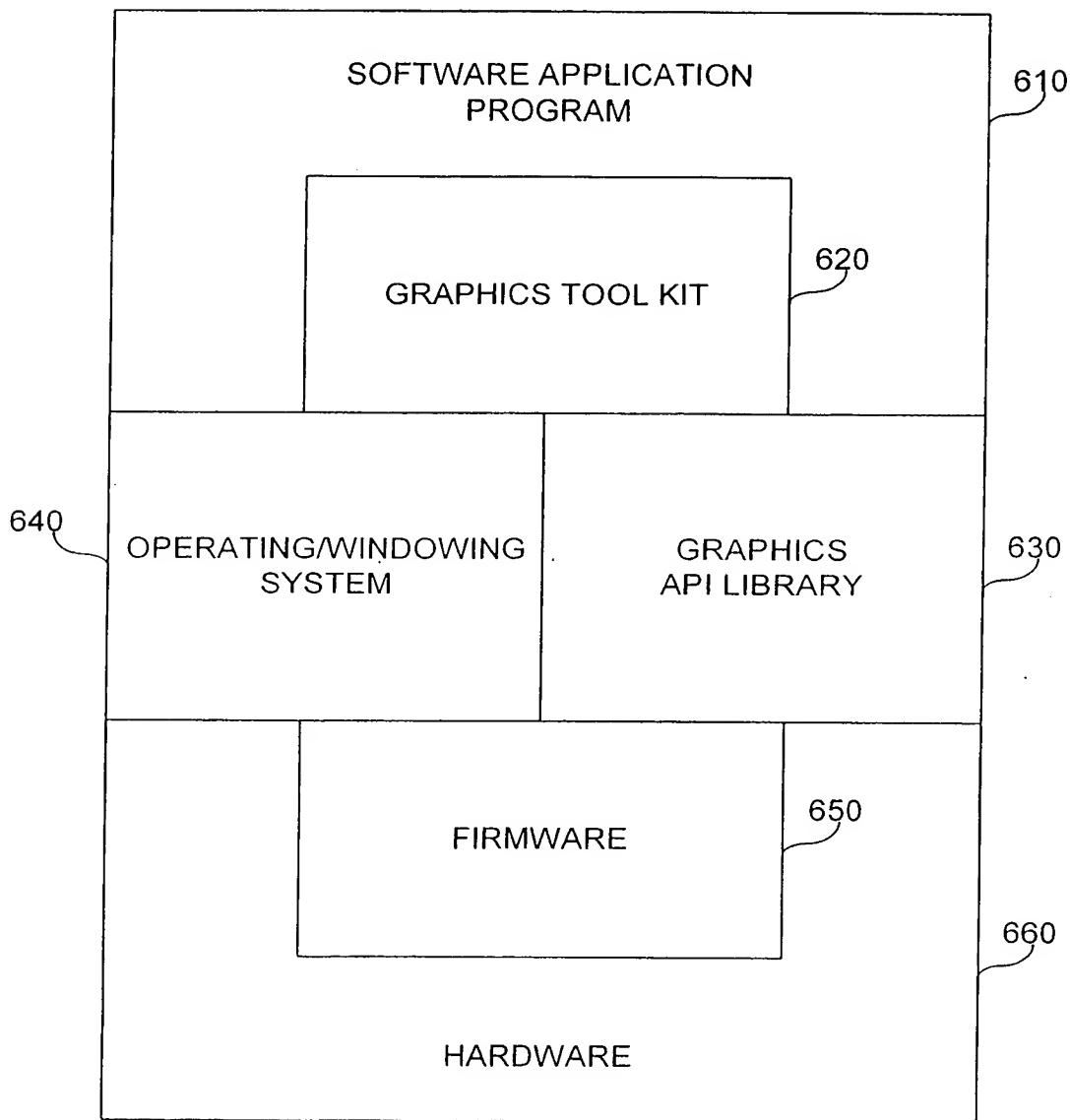


FIG. 6

SYSTEM 700

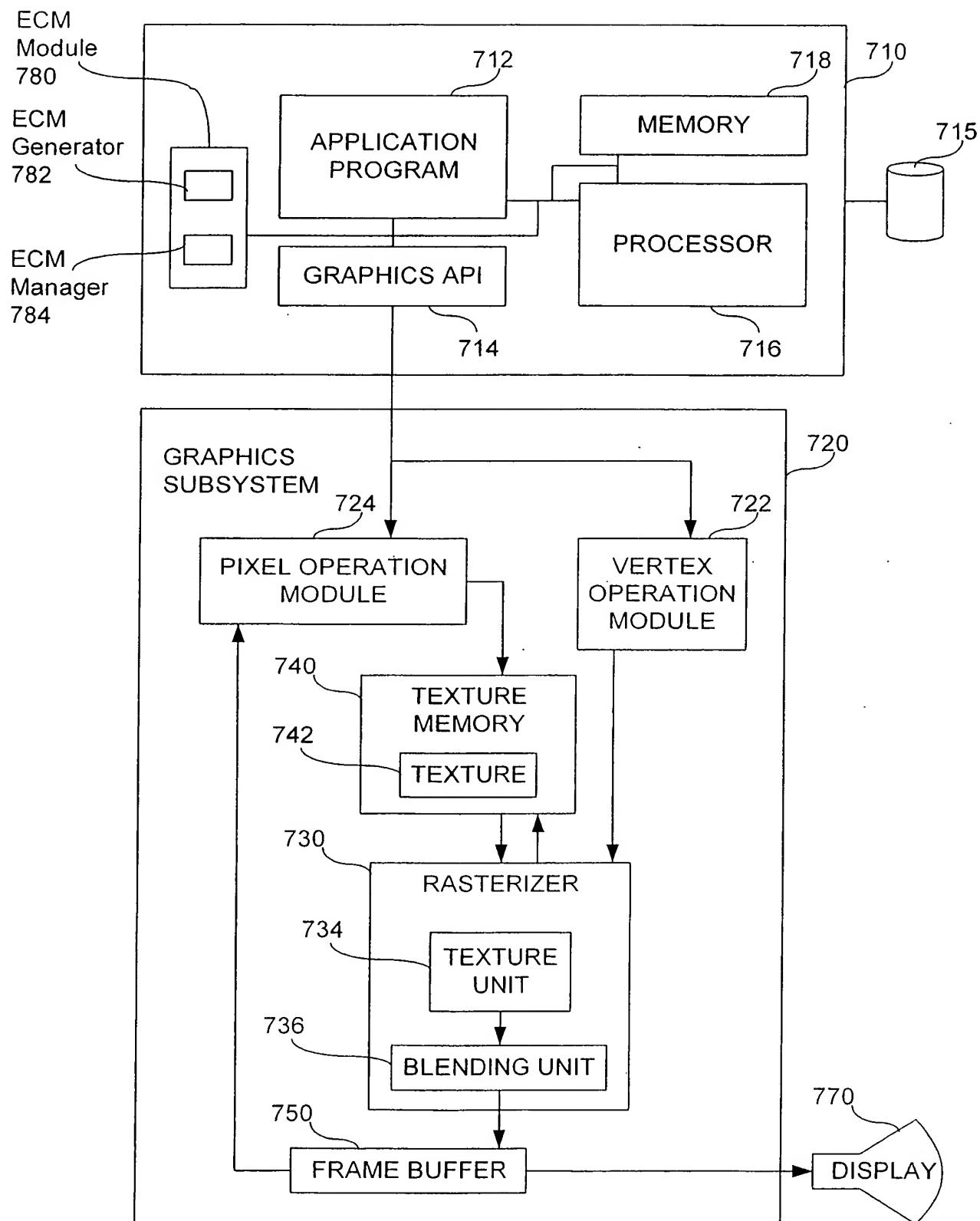


FIG. 7